

KU LEUVEN

TOWARDS A SECURE IOT LANDSCAPE

DANNY DE COCK

[HTTP://GODOT.BE/SLIDES](http://godot.be/slides)



March 2017

LIMITED SCOPE 😊

- Security challenges for commonly available and used devices
- IoT device not different from any other IT device
 - Communicates with its surroundings
 - Firmware, operating system, applications, application data, user data, configurations
- Happy when it works
 - Do not touch/reconfigure a working system 😊
 - Limited management of keys, algorithms, protocols, credentials...
 - Backward compatibility constricts deployment of secure environments
 - Everybody believes he/she is a cryptographer 😞
 - Very primitive key management
 - User's lack of security awareness



STRAIGHTFORWARD OBSERVATIONS

- IoT focuses on functionality, locking-in a client, no focus on security
 - Security is afterthought after having secured the client
- Each family of devices works in its own silo
 - Aggregation of isolated component groups rather than integration
- User data, preferences & behavior immediately pushed to cloud services
 - Who manages the cloud, who is it and where can you find them?
 - User awareness: end-user has no insight about what happens to her data
- Authentication, confidentiality and authorization problems
 - Silo-based management of keys, preferences, access control settings...
 - No real key management for individual instantiations
 - Low power = lightweight communications and security protocols

“OUR SYSTEM IS SECURE: WE USE THE AES”

- What about
 - Key management
 - “Random” keys?
 - Authenticated (?) key agreement
 - Implementation
 - Modes of encryption, initialization vectors,...
 - Attacking the implementation
- Who holds the keys?
 - Who can use the keys?
 - Stored in the clear?
 - Key archives?

IOT SECURITY PROTOCOLS

- Protocols derived on well known classic protocols, e.g., TLS
 - Giving developers more choice can lead to security vulnerabilities
- Algorithms typically used:
 - Asymmetric: RSA, DSA/DHE, ECDSA, ECDHE
 - Symmetric encryption: AES, AES-CCM, AES-GCM
 - Symmetric authentication: AES-CCM, HMAC-SHA1/2/3
- Current IoT protocols use default algorithms
 - AllJoyn – open source, AllSeen Alliance – Qualcomm, Microsoft, AT&T...
 - Iotivity – open source, Open Interconnect Consortium – Intel, Samsung, Cisco...
 - Thread – open protocol, Thread Group – ARM, Samsung, Qualcomm...

THE INTERNET OF EVERYTHING

■ Things

- Controlled devices
- Sensors
- Monitors
- Control points
- Appliances
- Wearables & washables ☺

■ Remote controllers

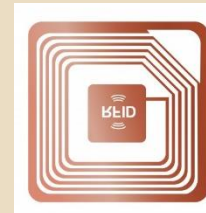
- 'Personal' control
- Location & behavior

■ Manufacturers

- Updates & control

■ Meta controllers, e.g.,

- Fully automated scenarios



THINGS, DATA, SERVICES, CONTROL – USER VIEW

- Users want
 - Free services
 - Maximum convenience
 - Maximum simplicity
- But
 - Forced harvesting of user data & settings
 - No user-awareness or concern
 - All data stored in the cloud
 - No user-transparency
 - No do-it-yourself-configuration possibilities
 - Free services come with promises
 - No guarantees
 - No commitments

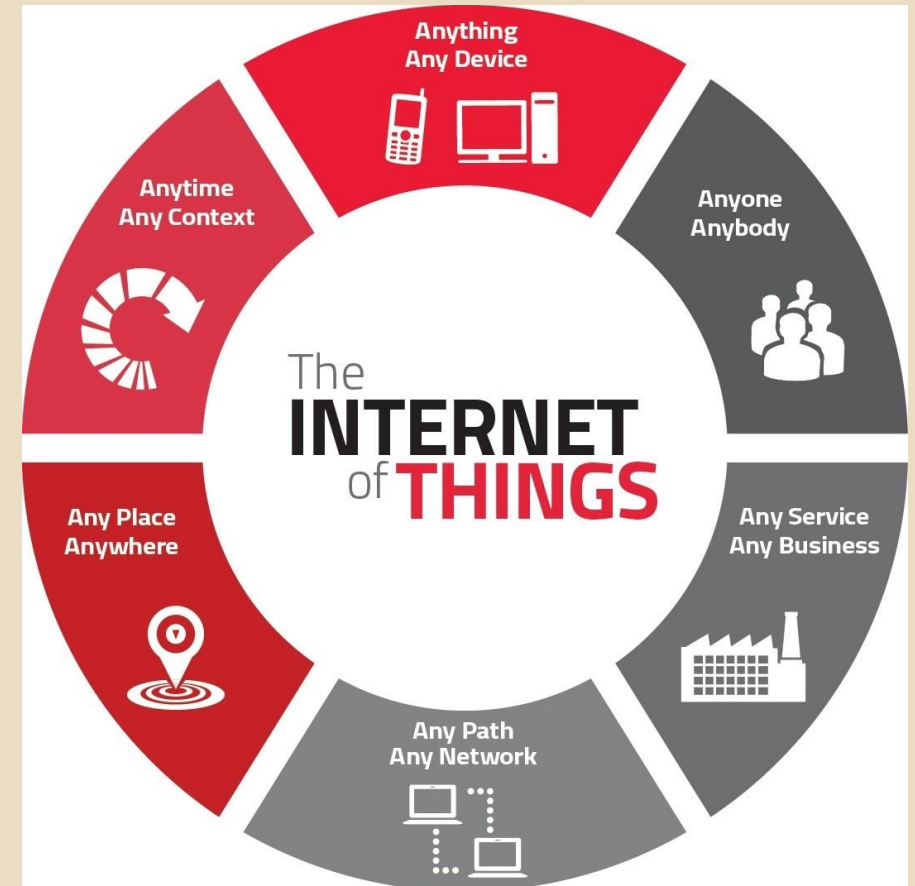


Image: www.informationsecuritybuzz.com

BENEFITS OF SECURE SOFTWARE DEVELOPMENT

- Application security
 - Important emerging requirement in software development
 - It is expected... no longer explicitly required
 - Controls potential
 - Severe brand damage
 - Financial loss
 - Privacy breaches
- Risk-aware customers (financial institutions, governmental organizations) want to
 - Assess the security posture of products they build or purchase
 - Plan to ultimately hold vendors accountable for security problems in their software
 - Procure reliable and secure software
 - Hold vendors accountable for security problems in software

CORE (IOT) SECURITY PROBLEMS

- Software development lifecycle does not deal well with security
 - Software developers lack structured guidance
 - Books on the topic are
 - Relatively new
 - Collections of unrelated good practices
- Security is not a feature that demos well
 - Developers tend to focus on core functionality features
- Security is addressed ad hoc by developers
 - Developers typically provide a minimal set of security services given their limited security expertise
- Applications are too complex to comprehend

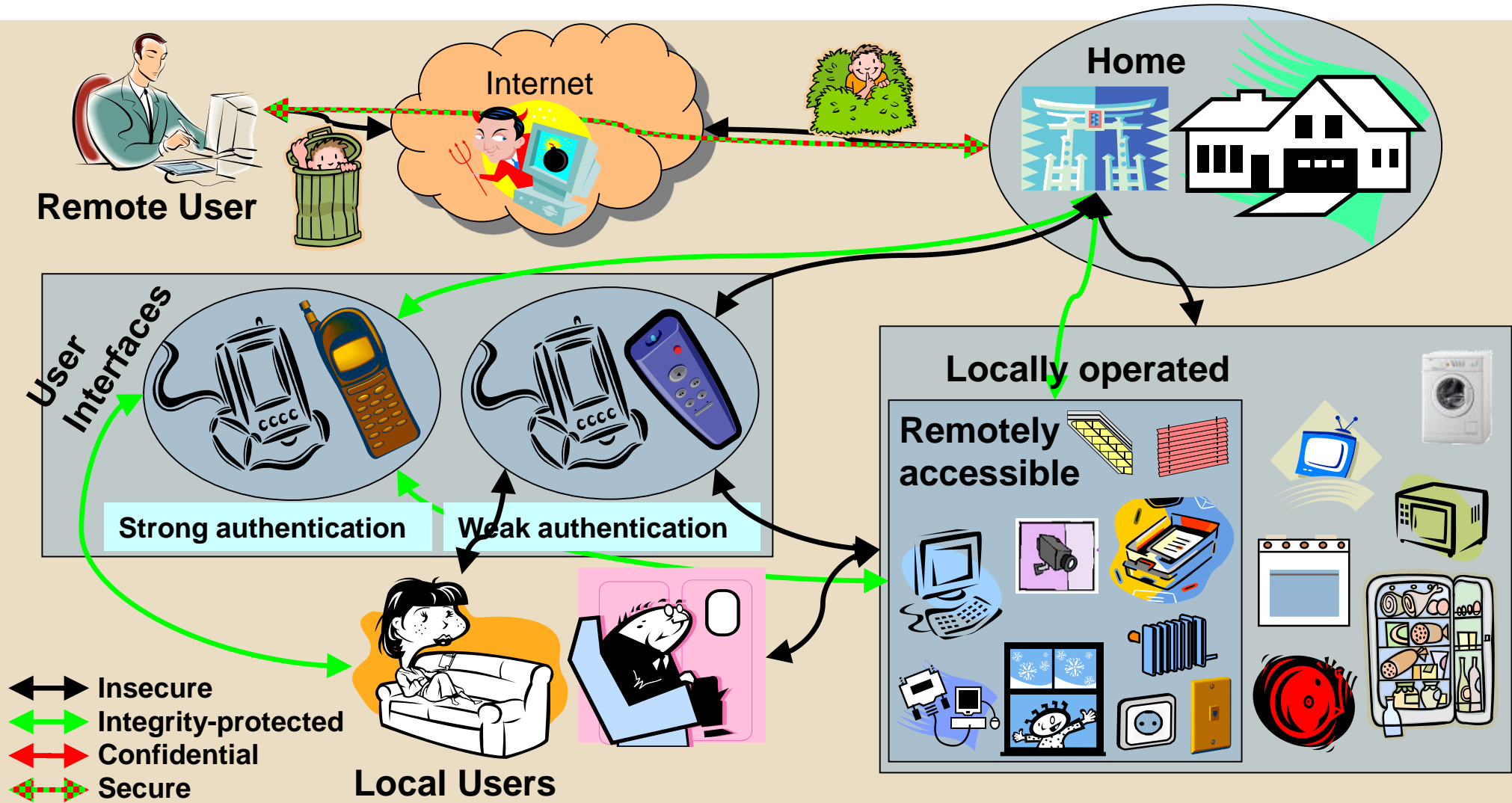
SECURE VS. SECURITY SOFTWARE

- Secure software
 - Application acts according to its specifications
 - Provable features of the application
 - Software design is the bottleneck
- Security software
 - Relies on secure software
 - Application uses secret and private information
 - Electronic payments, voting, signing,...
 - Protection of privacy, confidentiality, integrity,...
 - Critical use of the user/device/... credentials

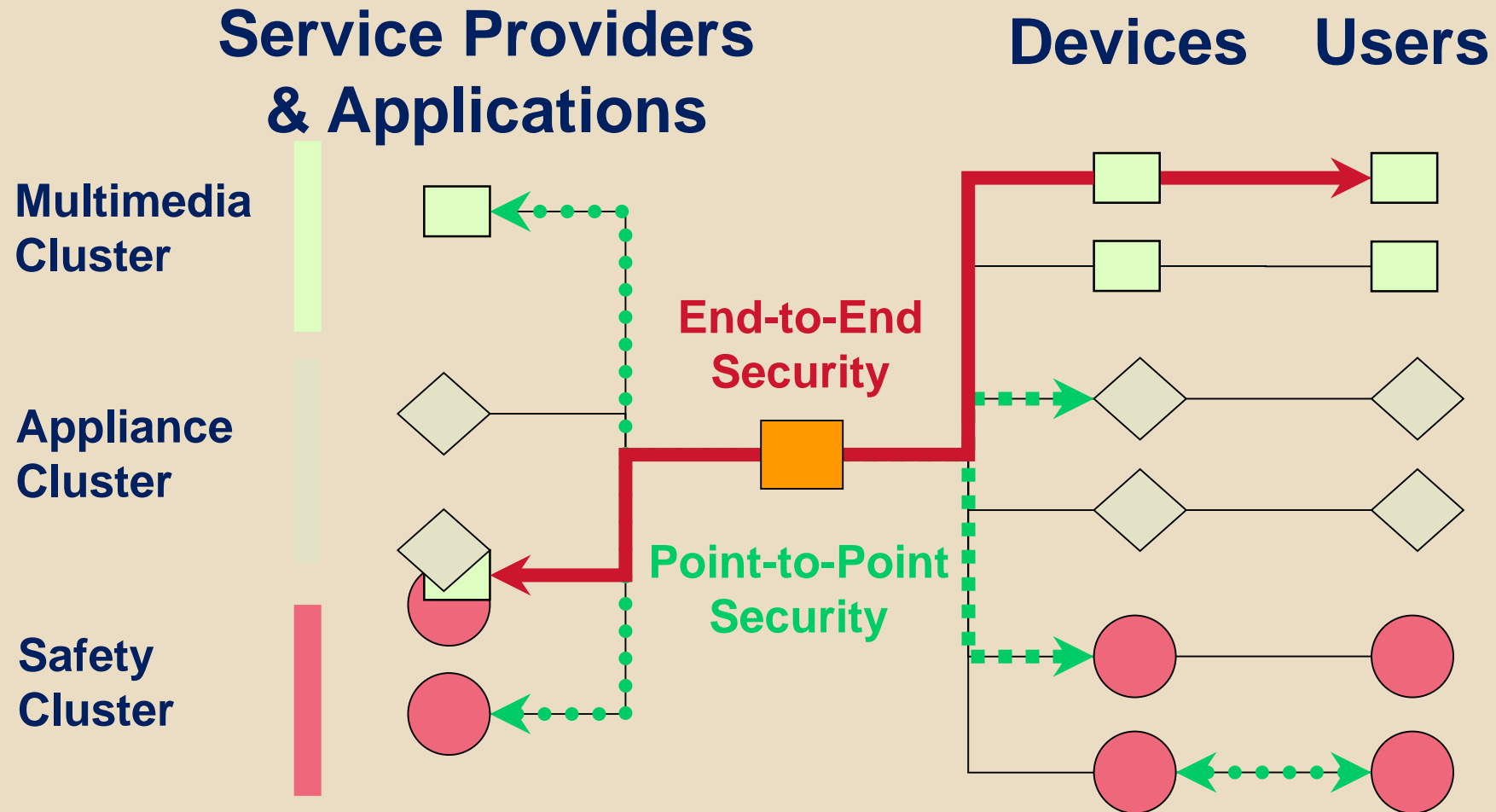
WHAT TO DO ABOUT IT?

- Large software vendors make lots of effort
 - Ongoing effort to improve security through its development process
 - Involves training and process improvements
 - Good practices:
 - Initial approach: freezing the current status
 - Only allow changes to improve overall security
- Good system design relies on embedded security
 - Simplifies security issues: no late add-on
 - Hides complexity of cryptographic protocols

GLOBAL SYSTEM OVERVIEW




SECURITY VIEW



REAL LIFE THREAT – OPEN SESAME

■ Third party's benefit

- Hacking/infecting remote control points
 - Very similar to botnet activities
- Compromised meta-controller, e.g., 
 - Can provide full access to critical control points
 - Enables perfect burglary
 - Break-in & entry without signs of break-in!
- Compromised device manufacturer's control points
 - Alien firmware, Trojan behavior of *all* devices

■ Self-benefit

- Current state of the art allows fabrication of alibi 😊
 - Fake presence at home
 - Mimic normal behavior remotely



Disclaimer: not claiming the pictured items/service providers have been compromised already 😊

WHAT TO DO ABOUT IT? (DESIGN VIEW)

- Privacy by design
 - Avoid transporting and saving plaintext data to the cloud
 - Guarantee long-term security
 - Informed user consent & version control
 - Enforce information tagging
- Security by design – Adversary model?
 - Consistent deployment of a security vision saves time and money
 - Key material, set of trusted references: keys, certificates – TPM specifications
 - Enable decent user and system authentication & authorization
 - Consider use of tamper evident hardware where necessary – secure manufactory
- Manageability by design
 - Enable & use robust version and update control from the initial start
 - Firmware, operating system, application, application modules, device drivers
 - User data, configuration, consent
- Usability & configurabilty by design
 - Special focus on user friendliness & user/novice convenience

WHAT TO DO ABOUT IT? (DEVELOPER VIEW)

- What to focus on?
 - Applications/services
 - Long-term security & recovery from algorithm/key/security compromises
 - Consider algorithms and protocols as parameters
 - Validation of credentials & revocation
 - Network infrastructure
 - Device identification/authentication/authorization
 - Backend authentication/authorization
 - Denial of Service prevention & recovery
 - Devices have long lifetime
 - Cryptanalysis of algorithms
 - Side-channel analysis to retrieve long-term keys
 - Fault attacks, protocol poking

WHAT TO DO ABOUT IT? (DEVELOPER VIEW)

- Avoid reinventing the wheel
 - Get inspiration from Trusted Platform Modules, Digital Rights Management...
- Enable decent authentication & authorization
 - Devices, backend, users, services
 - Separate authentication from authorization
 - Network security protocols protect confidentiality and integrity
 - No protection of information authenticity out-of-the-box
- Centralize security knowledge in software/application architects
 - Implementers should not have to make delicate security decisions
- Good initial security design avoids hard to solve implementation issues
 - Goal: nearly-zero configuration
 - Security patches do not deal with inherent design flaws
 - Simple design is easily understandable/testable/auditable

WHAT TO DO ABOUT IT? (USER VIEW)

- Apply well known network segregation:
 - Demilitarized zones & self-controlled and managed security gateways!
- During configuration of intelligent devices
 - Prepare separate networks from normal network with Internet access
 - Use different settings to initialize/configure devices/services and to use devices/services
- After configuration
 - Disable Internet access of critical intelligent devices
 - Avoid burglaries (online & physical) 😊
 - Disable automated update functionality
 - Avoid unwanted/uncontrolled service disruption

GOOD PRACTICES

- Centralize security knowledge in software **architects** and application **designers**
 - Implementers should not have to make delicate security decisions
 - Cryptographic algorithms and protocols should be considered as modular building blocks
 - Consistent deployment of a security vision saves time and money
 - Security expertise concentrated in a few of the most trusted members of the development organization
 - Allows for better depth of knowledge
 - Results in more effective and secure results
- Good initial security design avoids hard to solve security issues
 - Security patches do not deal with inherent design flaws
 - Simple design is easily understandable/testable/auditable/updateable/upgradeable

ULTIMATE GOAL

- Secure nearly zero-configuration
 - **Simple hierarchy** of devices, users, administrators, service providers
 - **Seamless interoperability and interaction** with other devices
 - Initialization of security parameters during **device and service discovery**
- **Remote management** of security parameters, software, configuration, users, ...
 - ⇒ Minimizes maintenance costs
 - ⇒ **Suited for a highly dynamic** client-service architecture
- **Simple and modular** security mechanisms & system architecture
 - ⇒ Ideal and easy to understand and verify

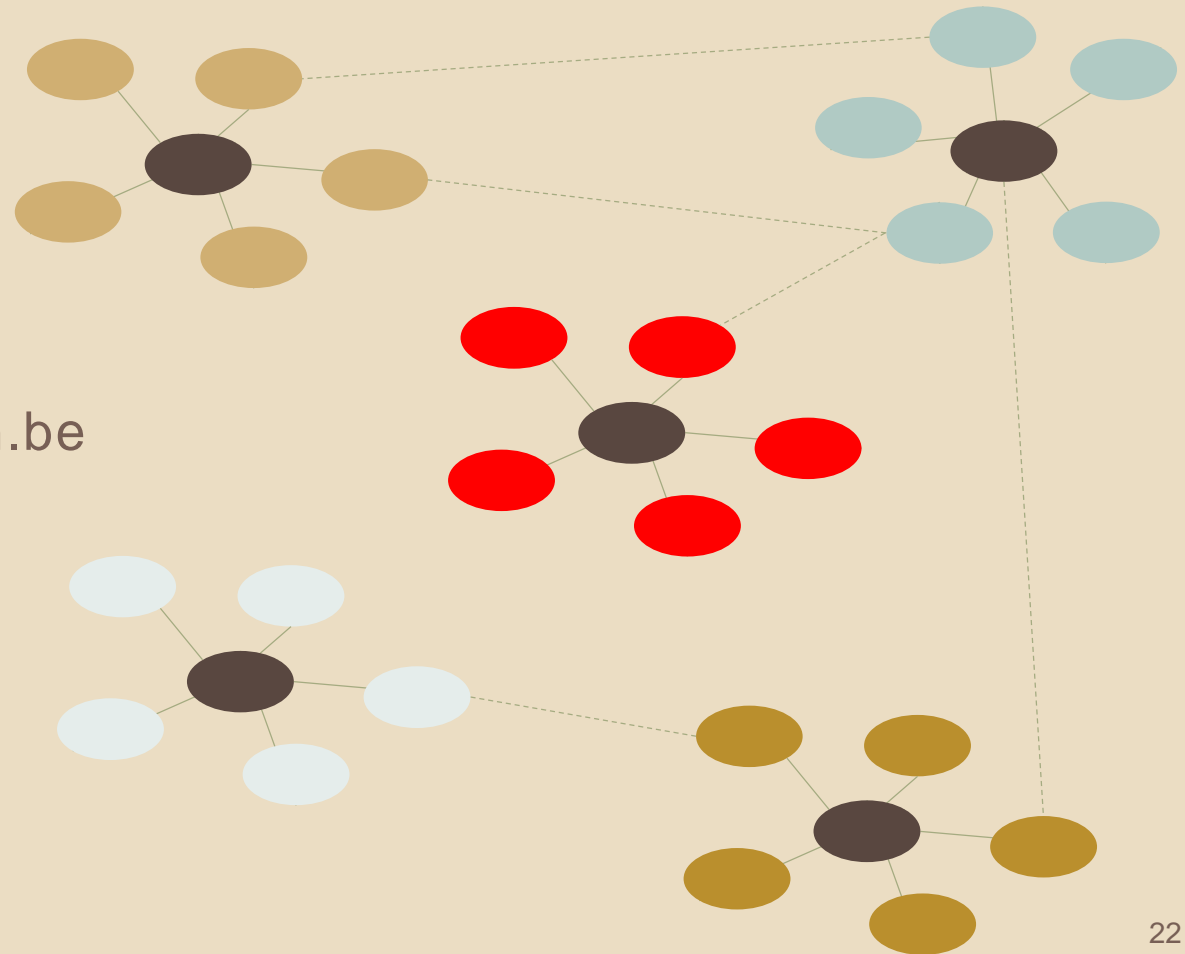
CLOSING REMARKS

- Use of Today's IoT devices provide
 - No privacy guarantees whatsoever
 - Fake belief you are in control
- About home automation
 - Not to be used for safety and security critical systems 😊

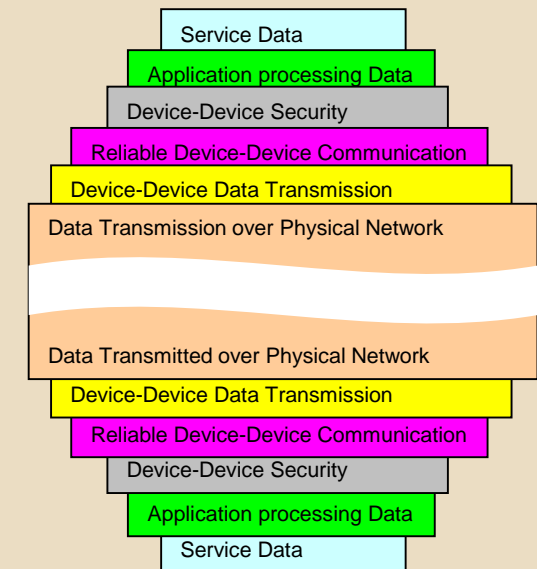
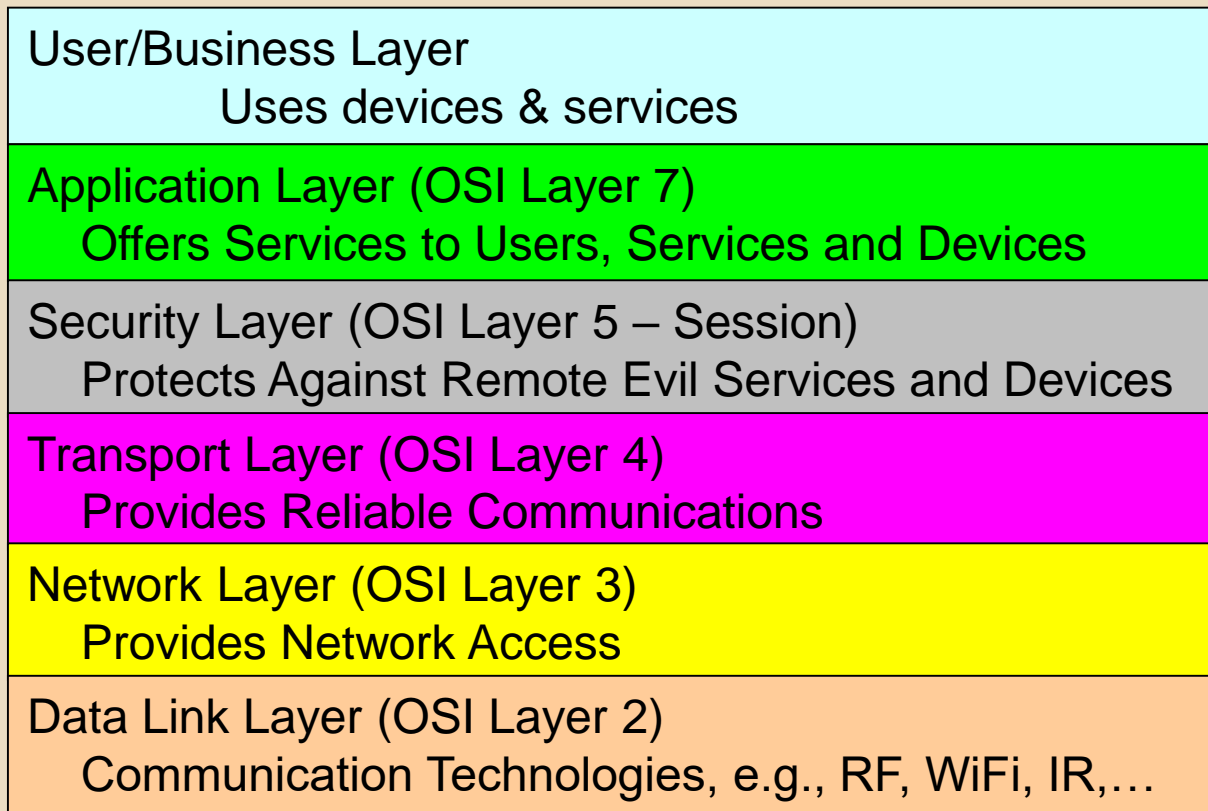
QUESTIONS?

- Contact details:

- Email: Danny.DeCock@esat.kuleuven.be
- Slides: <http://godot.be/slides>



PROTOCOL STACKS VIEW



LAYERED DEVICE VIEW

